

Neural Information Processing Systems

Counterfactual Learning for Machine Translation: Degeneracies and Solutions

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Overview

Commercial Machine Translation (MT) systems can easily log explicit or implicit feedback from users. To avoid the risk of showing inferior translations, commercial MT systems want to employ exploration-free policies which only output the most likely translation and are thus deterministic.

Problem **2**

Theorem 1 $max_{\pi}\hat{V}_{\text{IPS}}$ and $max_{\pi}\hat{V}_{\text{DPM}}$ if $\forall (y_t, x_t, \delta_t) \in \mathcal{D} : \pi(y_t | x_t) = 1 \land \delta_t > 0.$

 $\hat{V}_{\text{IPS/DPM}}(\pi_w)$ is at maximum if all entries in the log with non-zero rewards receive probability 1 \rightarrow increasing probability for low δ_t is undesired

Solution to **2**

+ Multiplicative Control Variate [4]: Reweighting (+R)define a probability distribution over the log

Setup. Domain adaptation from Europarl (EP) to TED (de-en) and to News (fr-en) using phrase-based decoder CDEC and empirical risk minimization. Oracle systems where trained on references and the tuning algorithm MERT.

Log Creation. Logs were created by training a model on out-of-domain data and using this model to translate in-domain data. Feedback is simulated with per-sentence BLEU which is based on n-gram matching with regards to the gold translation.

We show that the inverse and reweighted propensity scoring estimators can lead to possible **degeneracies** in both stochastic and deterministic setups. Using doubly robust methods, these degeneracies can avoided.

In domain-adaptation experiments with simulated feedback, we can report improvements of up to **2 BLEU**. Further, we can show that deterministic experiments are on a par with their stochastic counterparts due to **implicit explo**ration.

Definitions

• collected: log $\mathcal{D} = \{(x_t, y_t, \delta_t)\}_{t=1}^n$ where a logging system μ generated y_t given x_t and a reward $\delta_t \in [0, 1]$ is observed

• stochastic logging: record probability $\mu(y_t|x_t)$ • probability of current system: $\pi_w(y_t|x_t)$ • direct method (DM) predictor $\hat{\delta}$: can predict a reward for any input sequence

 \rightarrow increasing probability for low δ_t will now decrease the objective as desired $V_{\mathsf{IPS}+\mathsf{R}/\mathsf{DPM}+\mathsf{R}}(\pi_w) = \sum_{t=1}^n \delta_t \bar{\rho}_w(y_t|x_t) \quad \textcircled{1}$ with $\bar{
ho}_w(y_t|x_t) = rac{
ho_w(y_t|x_t)}{\sum_t
ho_w(y_t|x_t)}$

Problem ³

Definition Let $\mathcal{D}^{max} = max_{\delta}\mathcal{D}$, then $\mathcal{D} = \mathcal{D}^{max} \cup \mathcal{D} \setminus \mathcal{D}^{max}.$

Theorem 2 $max_{\pi}\hat{V}_{\mathsf{IPS+R}}$ and $max_{\pi}\hat{V}_{\mathsf{DPM+R}}$ if $\exists (x_t, y_t, \delta_{max}) \in \mathcal{D}^{max} : \pi_t \in$ $(0,1] \wedge \forall (y_t, x_t, \delta_t) \in \mathcal{D} \setminus \mathcal{D}^{max} : \pi_t = 0.$

 $V_{\text{IPS}+\text{R}/\text{DPM}+\text{R}}(\pi_w)$ is at maximum if the probability $\pi_w(y_t|x_t)$ of the highest δ_t is greater than 0 and the rest is 0

 \rightarrow avoids logged data and potentially bad alternatives take up the probability mass of π_w

Solution to **3**

+ Additive Control Variate [2]:

DM predictor $\hat{\delta}$. The predictor is a Scikit random forest model trained using the decoder's features as input and per-sentence BLEU as the output.

Domain Adaptation: EP to TED

Deterministic
Stochastic
Oracle



Domain Adaptation: EP to News

Deterministic Stochastic Oracle

Objectives

Inverse Propensity Scoring (IPS)/ **Deterministic Propensity Matching (DPM)** $\hat{V}_{\mathsf{IPS/DPM}}(\pi_w) = \frac{1}{n} \sum_{t=1}^n \delta_t \rho_w(y_t | x_t)$

stochastic case

 $\rho_w(y_t|x_t) = \frac{\pi_w(y_t|x_t)}{\mu(y_t|x_t)}$

deterministic case

 $\rho_w(y_t|x_t) = \pi_w(y_t|x_t) \text{ as } \mu(y_t|x_t) = 1$

Problem **①**

- importance sampling is disabled
- y_t is the most likely translation under μ \rightarrow exploration seems to be missing

Doubly Robust (DR) / Doubly Controlled (DC)

use a DM predictor to evaluate the top scoring translations for each $x_t \rightarrow$ avoiding logged data only possible if good alternatives take its place $\hat{V}_{\hat{c}\,\mathsf{DR}/\hat{c}\,\mathsf{DC}}(\pi_w) = \frac{1}{n}\sum_{t=1}^n \left| (\delta_t - \hat{c}\hat{\delta}_t) \; \bar{\rho}_w(y_t|x_t) \right|$ $+\hat{c}\sum_{y\in\mathcal{Y}(x_t)}\hat{\delta}(x_t,y) \rho_w(y|x_t)$ The optimal \hat{c} can be derived: $\hat{c} = \frac{\text{Cov}(X,Y)}{\text{Var}(Y)}$ $\hat{V}_{\text{DR/DC}}(\pi_w)$ is $\hat{V}_{\hat{c} \text{DR}/\hat{c} \text{DC}}(\pi_w)$ with $\hat{c} = 1$ 2 as defined by [2].

Experiments [3]

Translation System. A Gibbs model that, given an input sentence x_t , defines probability distribution over all possible output sentences y_t ,





Take Away

- counterfactual learning works for MT despite large action space
- control variates fix problems of the simpler objectives
- deterministic logging as good as stochastic due to implicit exploration
 - \rightarrow great advantage for e-commerce MT

Solution to **①**

implicit exploration: despite the deterministic logging, there is enough exploration because of the differing input context

 \rightarrow deterministic logging can keep up with its stochastic counterpart [1]

The number of possible output sentences may be very large. For example, assuming an output vocabulary of 90,000 words and a sentence length of 200, there are $90,000^{200}$ possible outputs. Thus, the search for the most probable translation is often approximated, e.g. via beam search.

References

[1] Bastani, H., Bayati, M., and Khosravi, K. (2017). Exploiting the natural exploration in contextual bandits. ArXiv e-prints.

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[3] Lawrence, C., Sokolov, A., and Riezler, S. (2017). Counterfactual learning from bandit feedback under deterministic logging: A case study in statistical machine translation. EMNLP.

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